

Tournament Rules

General Rules:

- Competitors must be in designated ring at start time.
- Competitors must be in full uniform, including all four patches.
- Spectators are NOT permitted around rings during competition.
- **All Little Dragons, White, Gold and Orange Belt students and parents are required to attend Goal Setting Seminar at 12:30pm at the Little Dragon designated rings.**

Forms/Combinations:

- Form and Combination rings will have 3 Judges each (5 in Black Belt Division) that will be scoring Competitor's performances.
- The person with the highest total combined score in the Division will be awarded first place, next highest total second place, etc.
- In case of a tie for any place, the students who tied will compete together again. After they perform, the Judge will point in the direction of the person who they agree has won. The Competitor with the majority of votes wins the tie breaker.

Sparring:

- Only Green Belt students and up have permission to spar.
- Students must have full Safety Equipment to spar. Equipment consists of the following: Head gear with shield, Hand gear, Feet gear, Shin guards, Mouthpiece, Groin cup (males) and Rib guards.
- Sparring is single elimination.
- Rounds are two minutes long. The Competitor who scores 5 points or the most of at the end of two minutes is declared the winner.
- In the case of a tie, there will be a 1 minute tie breaker where the first given point wins. If there is no point scored; an additional tie breaker will be given until a point is scored.
- Scoring is as follows:
 - 1 point for all hand techniques - no reverse punching to the face
 - 1 point for all basic foot techniques to the body
 - 2 points for all basic foot techniques to the head
 - 2 points for spin kick and back kick